## WEEKLY STATUS REPORT (WSR)

02/23/2019

TO:	Albert Badalov, Ryan Tsai, Ryan Ooley, Lauren Marx, Kyle Angelbeck, Max Ryan, Professor Linos
FROM: SUBJECT:	Albert Badalov Status report for week 02/25/2019 - 03/01/2019
I.	RED FLAGS: None
II.	ISSUES: None
III.	ACCOMPLISHMENTS (02/25/19 - 03/01/19):
	<ul> <li>02/25/19</li> <li>Draw more NPCs</li> <li>Ran through the files again and updated them</li> <li>Implemented basic Ideas for Main Menu Screen</li> <li>02/27/19</li> </ul>

- Made more NPCs
- More Drawings have been made
- Started Implementing Idea for Camera to follow players
- Players can collide with things w/out phasing
- Got more obstacles into the game

## IV. ACTION ITEMS FOR FOLLOWING WEEK (02/25/19 - 03/01/19):

- Make players teleport smoothly
- Develop more Items
- Make more sprites
- Keep Github Updated