

WEEKLY STATUS REPORT (WSR)

[4/13/2020]

TO: [Dr. Linos, Myles Wright, Paul Merkamp, Kishan Gandhi, Nicole Selig, Kirstin Lindblom]
FROM: [Ryan Ooley]
SUBJECT: Status report for week [4/6/2020 – 4/10/2020]

I. RED FLAGS: [N/A]

II. ISSUES: [N/A]

III. ACCOMPLISHMENTS (dates):

4/6

- More ground tiles created

4/8

- Tile system fully implemented

IV. ACTION ITEMS FOR FOLLOWING WEEK (4/13 – 4/17):

- Work on scripting introductory cutscene (Myles)
- Work on inventory system (Kishan)
- Work on movement tearing bug (Paul)
- Work on art for the first area of the game (Nicole, Kirstin)
- Begin working on friendliness meter (Ryan)